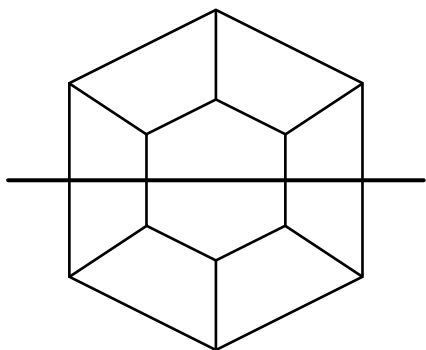


Les axes de symétrie

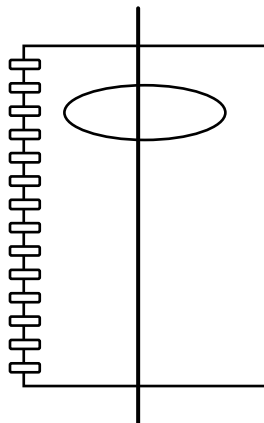
Colorie les éléments dont l'axe de symétrie est bien tracé.

Fais ensuite un X sur les éléments qui n'ont pas un bon axe de symétrie.

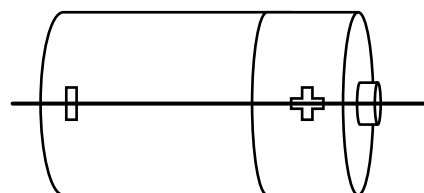
a)



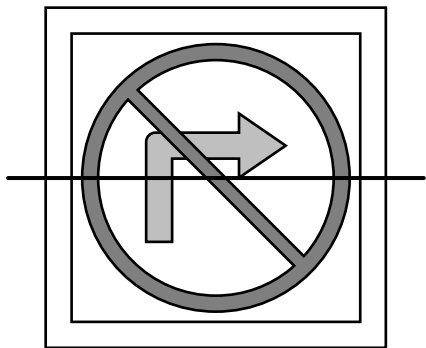
b)



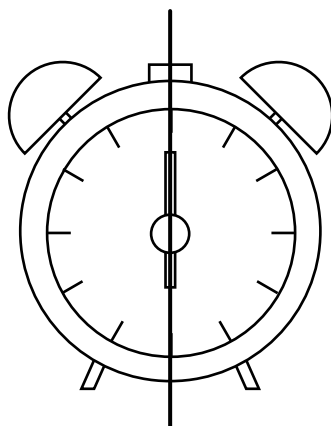
c)



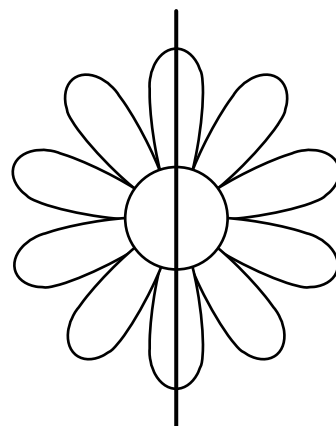
d)



e)



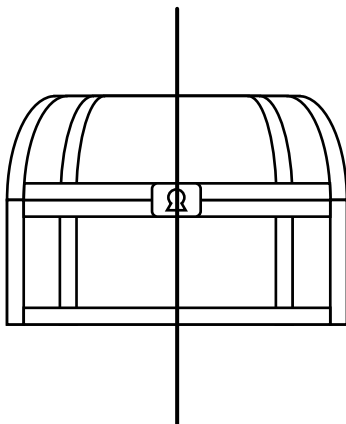
f)



g)



h)



i)

